

**-Computer crimes / Cyberbullying****SELF-CHECK****Have you ever been a cyberbully?**

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Lack of education on the proper use of the internet gave rise to many cyber risks such as cyberbullying and cyber violence. While we enjoy the freedom of being very social in this digital age, we have to be mindful of various cyber risks and dangers to maintain a safe, digital community. What are examples of these risks?

**01 Trolling**

Trolling is very common on social media. Posting of malicious comments through personal insults, disrespecting a person's beliefs are concrete examples. Trolls are people who often leave insulting comments on random posts, most often with hidden agendas.

**02 Phishing**

If you've received an email or message asking for personal information and you feel that the site is not legitimate, then you might be a target for phishing. This risk involves being asked for information related to your bank accounts, credit cards, and other personal accounts that might be of interest to the online criminal.

**03 Impersonation**

Does "poser" sound familiar to you? These are people who pretend to be someone they're not, especially on social media platforms. Doing so enables them to freely engage in malicious activities and cyberbullying or cyber crimes such as identity theft.

**04 Denigration**

This is online gossip. Spreading rumors that are intended to destroy someone's reputation through offensive photos, videos, and messages are also a form of gossip.

**05 Harassment**

This is one of the most common types of cyberbullying. Online harassment, mind games, and intimidating the victim are ways wherein harassment can take place.

These are just some examples of what you might experience online if you don't take the necessary steps to protect yourself. The youth are the most vulnerable in this case. In a survey conducted by the United Nations Children's Fund (UNICEF) through its U-report poll conducted in 2019 across 30 countries, one out of three young people experience cyberbullying, which result in absenteeism in schools.

In the Philippines, the National Baseline Study on Violence Against Children released by UNICEF in 2016 revealed that 43.8 percent of children aged 13-18 years old experienced cyber violence.

The situation highlights responsible digital citizenship as a major social need for young people in Philippine society, prompting Globe to launch the Digital Thumbprint Program in 2016.

DTP's mission is to educate students and teachers on cyber security and safety, online responsibility and etiquette, cyber leadership and empowerment, and critical thinking.

In 2019, Globe expanded DTP by launching the Parent Module to equip parents with the right knowledge and tools to guide their children online.

Learn more about this through <https://www.globe.com.ph/aboutus-/sustainability/digital-nation/digital-thumbprint.html>.